Arabic machine translation using Bidirectional LSTM Encoder-Decoder



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Abstract

Due to the language structure, applying the same machine translation approach may not work for Arabic language as for *E*uropean languages. So, there is a great need to develop a model to solve this issue. *M*achine Translation (MT) using neural networks has recently become a viable alternative approach to the most widelyused statistical MT. Although a lot of research has been done on MT for Arabic language, to the best of our knowledge, no work has been used a *Bi*directional *R*ecurrent *N*eural *N*etwork (*BiRNN*) encoder/decoder for this task. In this poster, we aim to fulfill this goal by developping a model based mainly on *Bi*directional *L*ong *S*hort-Term Memory (BiLSTM) with to map the input sequence to a vector, and we use then another Long Short-Term Memory (LSTM) to decode the target sequence from the obtained vector. Our work offers encouraging results in terms of correlation with human judgment.

Introduction

As shown in Fig 2, we create as first step a vector that represents the English sentence, we embed our input sentence sequence into the BiLSTM encoder word by word until the end of the English sentence sequence. We obtain the hidden and cell (or memory) states and we feed the vectors that represent the meaning of the sentence into the LSTM decoder as its initial state. Finally, the output of the decoder is sent to softmax layer that is compared with the target data.

Results

To build our translation corpus, we have used the English-French parallel corpus from the github website¹. Since our task is machine translation between the Arabic and English, our system starts by translating the English sentences into Arabic. Then, the best Arabic translation are selected for each English sentence to form our final translation corpus. Finally, all the sentences in both the English and Arabic languages are normalized and tokenized

Automatic machine translation is considered to be the major problem in natural language processing. It has proved to be both the most attractive and the least accessible task. Since the introduction of *MT* , many approches have been applied, from traditional rule-based methods to the more recent statistical methods.

MT has been an active research topic since 1950s [1]. Originally, *MT* systems were developed using both dictionaries and rules to generate correct word order. In the 1990s, statistical methods became dominant [2] due to the availability of large corpora, comutational speed, and software for performing basic translation process such as alignement, recordering, filtering, etc.

The particular problem of *MT* has a long history as well. In 1982, a paper by Nagao [3] applies a rulebased machine translation between English and Japanese to transfer grammatical concepts between the two languages. Another phrase-based statistical machine translation sytems between English and Arabic have been proposed by [4] with an impressive improvement over other sytems without using any neural network. However, the authors state that the results on statistical machine translation achieve only a baseline level of success.

Recently, neural machine translation has been extremely powerful due to its exellent performance on difficult problems such as speech recognition [5] and visual object recognition [6] for a modest number of steps, and have been achieved close to state-of the art accuracy in machine translation [2]. However, *RNNs* suffer from the vanishing and exploding gradient problem [7]. So, if we are trying to translate a paragraph of text, *RNNs* may leave out important information from the beginning. A common solution is to use either *LSTM* [8] or the Gated Recurrent Unit (*GRU*) [9] neural networks wich solve these problems and have proved to perform equally well at capturing long-term dependencies. In this paper, our aim is therfore to present the first result on the Arabic translation using *BiLSTM* as encoder to map the input sequence to a vector, and a simple *LSTM* as a decoder to decode the target sentence from the obtained vector.

The outline of the paper is structured as follows. The next section details the proposed approach. The experiments and obtained results are presented in section. At the end of this paper, a conclusion is presented.

In our sequence-to-sequence model, an embedding dimension of \mathbf{R}^{20} for inputs and for \mathbf{R}^{15} outputs have been used. The maximal sequence length has been set to 186 words for English and 519 words for Arabic.

A mini-batch size of 64 have been incorporated. The training has been done by means of stochastic Gradient Descent (SGD) with Adam optimization function [15].

Our model implemented using python has been trained using CPU with 4GB of memory.

Table 1:	Translation	results
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Metric	Test Bleu score($\%$)	Metric	Test Bleu score(%)
Ilya Sutskever et al. [11]	16	Ilya Sutskever et al. [11]	26
Our approach	18	Our approach	27

(a) English-to-Arabic

(b) Arabic-to-English

The BLEU [16] obtained by our model and the approach proposed by [11] using our corpus are provided in Table 1a and Table 1b for the tasks of translation form English-to-Arabic and Arabic-to-English respectively.

So all these results show that our Bi-seq2seq gives best results, which demonstrates the efficiency of our proposal for the translation task.

Conclusion

In this work, we have presented a **BiLSTM** encoder and **LSTM** decoder model for the task of machine translation between English and Arabic texts. Our system addresses the case of machine translation between English and Arabic using a deep learning sequence-to-sequence model, which has not been investigated before, the obtained performances offer encouraging results in terms of correlation with human judgment. This work can be further developed in various directions. One way is to consider the case of translation between other languages besides French. Another interesting future one is to integrate this model into an English-to-Arabic machine transliteration system.

The proposed Approach

Most of the state-of-the art machine translation systems employ *RNN's* [[10], [11], [12], [13]]. These models often use an encoder-decoder approach to predict translations. In this section, we will explain in detail the architecture of the proposed model presented in the experiments results.

The architecture of LSTM

LSTM [14] was created to solve the problem of short-term memory. They have internal mechanism called gates, that can regulate the flow of information. The general architecture of *LSTM* is illustrated in Fig 1.

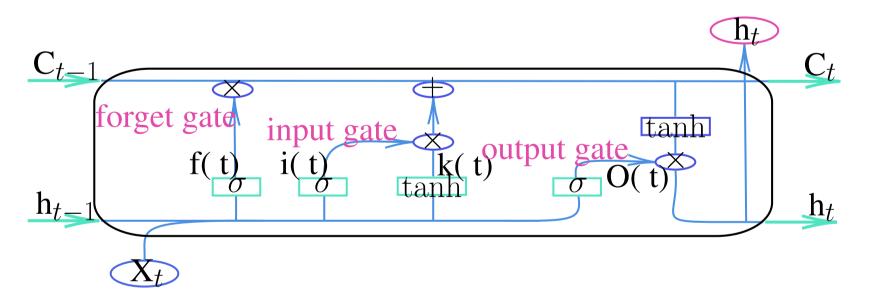
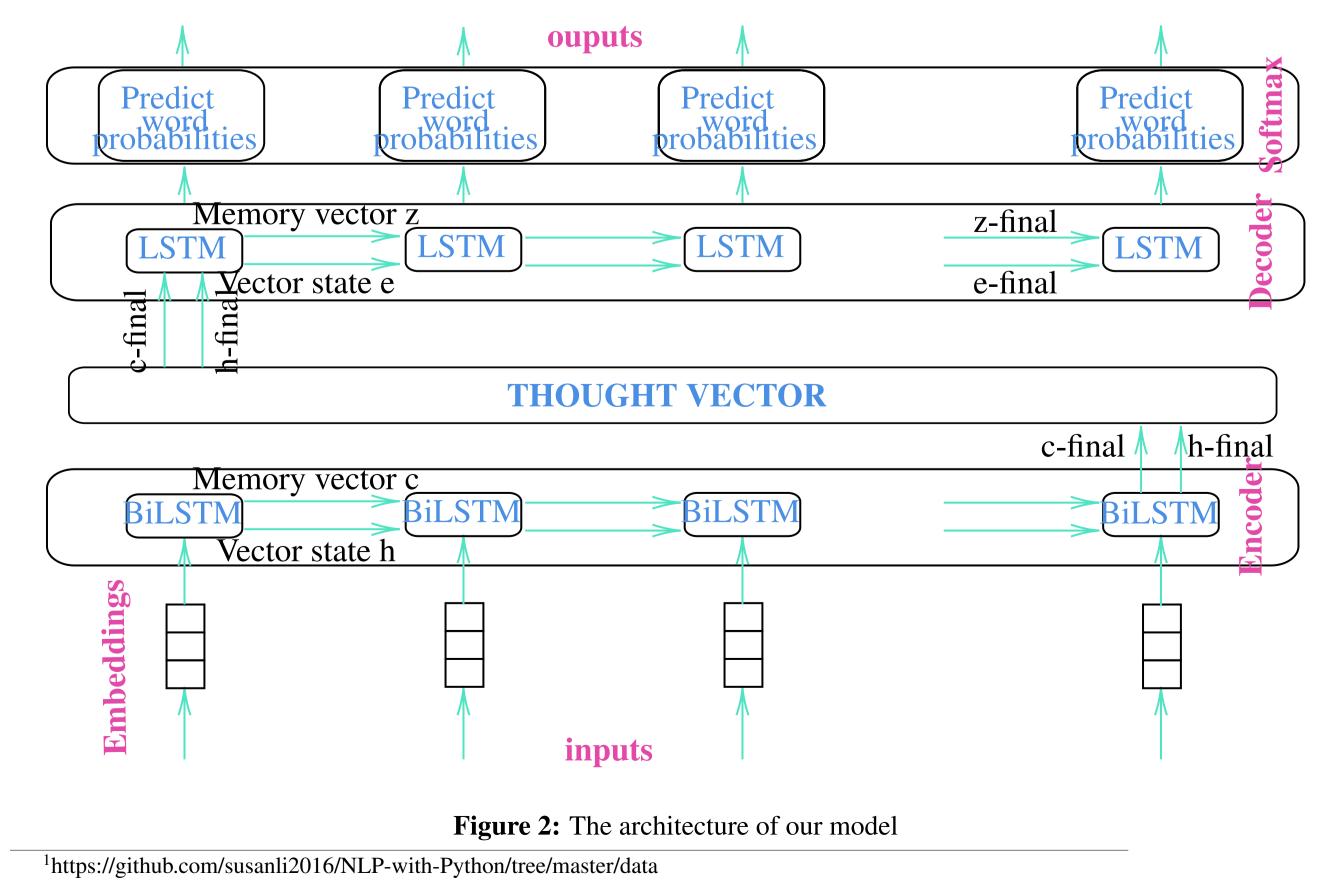


Figure 1: The architecture of LSTM

So, the forget gate is used to keep the important informations in memory from previous steps. The input gate decodes what information is important to add from the current step. Finally, the output gate determines the next hidden state.

The architecture of our model



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